

hush

// Voice d1

d1 \$ slow 2 \$ s "bd(3,8)"

d2 \$ slow 2 \$ s "Kl:14(3,8)"

d2 \$ slow 2 \$ s "cp(5,8)"

d1 \$ every 4 (0.25 <~) \$ sound "bd:0 ~ ~ bd:0" # gain "1.0"

d1 \$ every 2 (0.25 <~) \$ sound "cp:0 ~ ~ cp:0" # gain "0.9"

d2 \$ sound "[[bd:0*2], tink:3 tink:0 tink:0 tink:2]"

d3 \$ fast 1 \$ s "[dfam:0 ~ dfam:3] dfam:2 dfam:0 [dfam:2 ~ dfam:2]"

d2 \$ slow 2 \$ iter 4 \$ s "[tw:0 ~ tw:3] tw:2 tw:0 [tw:2 ~ tw:2]"

d3 \$ slow 2 \$ every 2 (0.25 <~) \$ s "[tw:4*3] tw:0 tw:1 [tw:4*3]"

d1 \$ iter 4 \$ sound "[tw:0 ~ tw:3] tw:2 tw:0 [tw:2 ~ tw:2]"

d3 \$ s silence

d1 \$ slow 2 \$ s "elect:11" # speed "0.125" # gain "0.7"

d1 \$ slow 4 \$ stack [
 sound "elect:11" # up 0,
 sound "elect:11" # up 3,
 sound "elect:11" # up 9
]

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d6 \$ slow 4 \$ s (samples "diphone2*8" (run 16))

d6 \$ slow 2 \$ s (samples "speakspell*8" (run 16))

t7 (xfadeIn 4) \$ slow 4 \$ sound "elect:21*3" # gain "1.1" # speed "1"

d5 \$ s "~ hh ~ cp"

d6 \$ silence

d1 \$ sound "[odx(2,8),odx:1(3,8),odx:3(4,8)]"

t1 clutch \$ sound "[industrial*4, industrial:4(3,8), industrial:2(5,8)]"

d4 \$ slow 4 \$ s "heems:0" # gain "1"

d5 \$ slow 1 \$ iter 4 \$ gap 8 \$ sound "heems:4" # speed "1" # gain "1"
d6 \$ slow 1 \$ iter 4 \$ gap 16 \$ sound "heems:5" # speed "1" # gain "1"
d7 \$ slow 8 \$ s (samples "rave*16" (run 4))
d7 \$ silence
d4 \$ slow 4 \$ sound "moog*1" # crush "12" # speed "0.5"
d6 \$ slow 4 \$ sound "moog*4" # crush "12" # up "-5"
d5 \$ slow 4 \$ sound "moog*4" # crush "12" # speed "3"
d2 \$ slow 2 \$ s "[bd hh] cp ~ cp" # pan "0 1 0 1"
d1 \$ fast 2 \$ sound "arpy*4" # up "0 3 9 12" # gain "1.1"
d1 \$ fast 2 \$ sound \$ shuffle 3 "bd sn hh cp"
t4 (xfadeIn 4) \$ slow 2 \$ up "[12 24, 12 19]" # sound "moog" # gain 0.9
d3 \$ silence
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t3 (xfadeIn 4) \$ slow 2 \$ up "[12 24 12 16]" # sound "moog" # gain 0.9
t3 (xfadeIn 4) \$ slow 2 \$ up "[12 16 12 19]" # sound "moog" # gain 0.9
t3 (xfadeIn 4) \$ slow 2 \$ up "[16 20 16 11]" # sound "moog" # gain 0.9
t1 (xfadeIn 4) \$ slow 4 \$ sound "elect:5" # speed "1"
d1 \$ sound "arpy*2" # up "[[0, 3, 7] [4,7,2]]"
t7 (xfadeIn 4) \$ silence
// Voice d2
d5 \$ slow 2 \$ sound "[808:1 808:5] ~ [cp cp cp] [cp cp cp]"
d6 \$ slow 2 \$ sound "house 808:3"
d6 \$ silence
d5 \$ sound "dfam:0 ~ dfam:1 ~" # gain 1.3
d5 \$ slow 2 \$ sound "dfam:1(3,8)"
d6 \$ slow 2 \$ sound "dfam:0(5,16)"
d7 \$ slow 2 \$ sound "dfam:0(11,16)"

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d4 \$ slow 2 \$ sound "m32b:0(3,8) m32b:0(5,8) m32b:12(6,8)" # speed "1"

d1 \$ slow 2 \$ sound "m32b:3(1,8) m32b:7(3,8)"

t1 (xfadeIn 4) \$ slow 2 \$ sound "moog:0 ~ moog:3 ~" # pan "0 0.25 0.5 0.75 1" # gain "1" # speed "1"

d4 \$ sound "arpy:0(2,8)" # speed "0.5"

d2 \$ slow 1 \$ sound "m32b:5(3,8)" # speed "1"

d3 \$ slow 2 \$ sound "m32b:7(5,8)" # speed "2"

d4 \$ slow 2 \$ iter 5 \$ sound "m32b:9(7,8)" # speed "2"

d1 \$ slow 2 \$ sound "moog:0(1,8)" # speed "1"

d2 \$ slow 2 \$ sound "moog:2(3,8)" # speed "1"

d3 \$ slow 2 \$ sound "moog(2,8)" # up 19

d4 \$ slow 2 \$ sound "m32b:10(7,8)" # speed "4"

d1 \$ n "<[32 34 35] [62 65 68]>" # s "supersaw"

d1 \$ slow 2 \$ stack [
 sound "[bd bd] sn sn cp cp ~",
 sound (samples "m32b*12" (run 16)) # speed "4",
 sound (samples "m32b*6" (run 16)) # speed "4"
]

d1 \$ stack [
 sound "bd bd*2",
 sound "hh*2 [sn cp] cp future*4",
 sound (samples "arpy*12" (run 16))
]

d1 \$ stack [
 sound (samples "arpy*7" (run 18)) # pan "0.5",
 sound (samples "arpy*6" (run 20)) # pan "1"
]

t7 clutch \$ shuffle 8 \$ sound (samples "voodoo*4" (run 7)) # gain "1.1" # pan saw

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t2 (xfadeIn 2) \$ fast 1 \$ sound "elect:2" # gain "0.7" # crush "3" # begin "0.79" # end "0.8"

d5 \$ silence

t3 (xfadeIn 2) \$ stut 3 0.8 5 \$ fast 4 \$ sound "elect:6 elect:5 elect:3" # begin "0 0 0" # gain "0.8" # crush "6" # speed "0.9 0.9 0.9"

t7 (xfadeIn 2) \$ slow 4 \$ sound "elect:21*3" # gain "1.1" # speed "1"

// Voice d3

d3 \$ slow 2 \$ sound "elect:6 elect:4 elect:11" # pan "1"

t3 (xfadeIn 2) \$ slow 4 \$ sound "elect:12 elect:11" # pan "0"

d3 \$ slow 4 \$ s "bd(3,8)"

d4 \$ iter 2 \$ slow 2 \$ s "cp(3,8)"

t5 (xfadeIn 2) \$ slow 2 \$ s "sax:5 sax:0 sax:9 sax:12" # pan "0 1 0 1"

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t1 (xfadeIn 4) \$ slow 8 \$ sound "elect:12 ~ heems:4" # pan "0 1" # begin "0" # gain "1" # speed "1"

t1 (xfadeIn 4) \$ slow 4 \$ s "elect:0 elect:4 elect:12 ~" # begin "0.2 0 0" # end "0.41 1 1" # pan "0 1 0" # speed "[0.2 0.1]"

t4 (xfadeIn 4) \$ fast 2 \$ sound "elect:12 ~ elect:12" # pan "0 1" # begin "0.6" # gain "0.7" # speed "1" # vowel "u"

t5 (xfadeIn 2) \$ stut 2 0.4 5 \$ slow 8 \$ s "elect:23 elect:23" # speed "1" # begin "0" # crush "5" # pan "0 1" # gain "0.8"

elect:0 000_N_suingDF.wav
elect:1 001_N_millennials.wav
elect:2 002_A_debateLong.wav
elect:3 003_N_extortion.wav
elect:4 004_W_stolen.wav
elect:5 005_F_anduh.wav
elect:6 006_F_annihilate.wav
elect:7 007_F_travelUS.wav
elect:8 008_H_everydayFolks.wav
elect:9 009_H_liberals.wav
elect:10 010_H_ontario.wav
elect:11 011_W_RationalThought.wav
elect:12 012_W_TheTruth.wav
elect:13 013_WF_singing.wav
elect:14 014_P_cheering.wav
elect:15 015_F_ProudSoProud.wav
elect:16 016_W_MercuryWater.wav
elect:17 017_W_LifeComplicated.wav
elect:18 018_N_Explain.wav
elect:19 019_N_Up12points.wav
elect:20 020_N_WhereComeFrom.wav
elect:21 021_C_DougDougDoug.wav
elect:22 022_N_DoingIt.wav
elect:23 023_N_MajorityGovt.wav